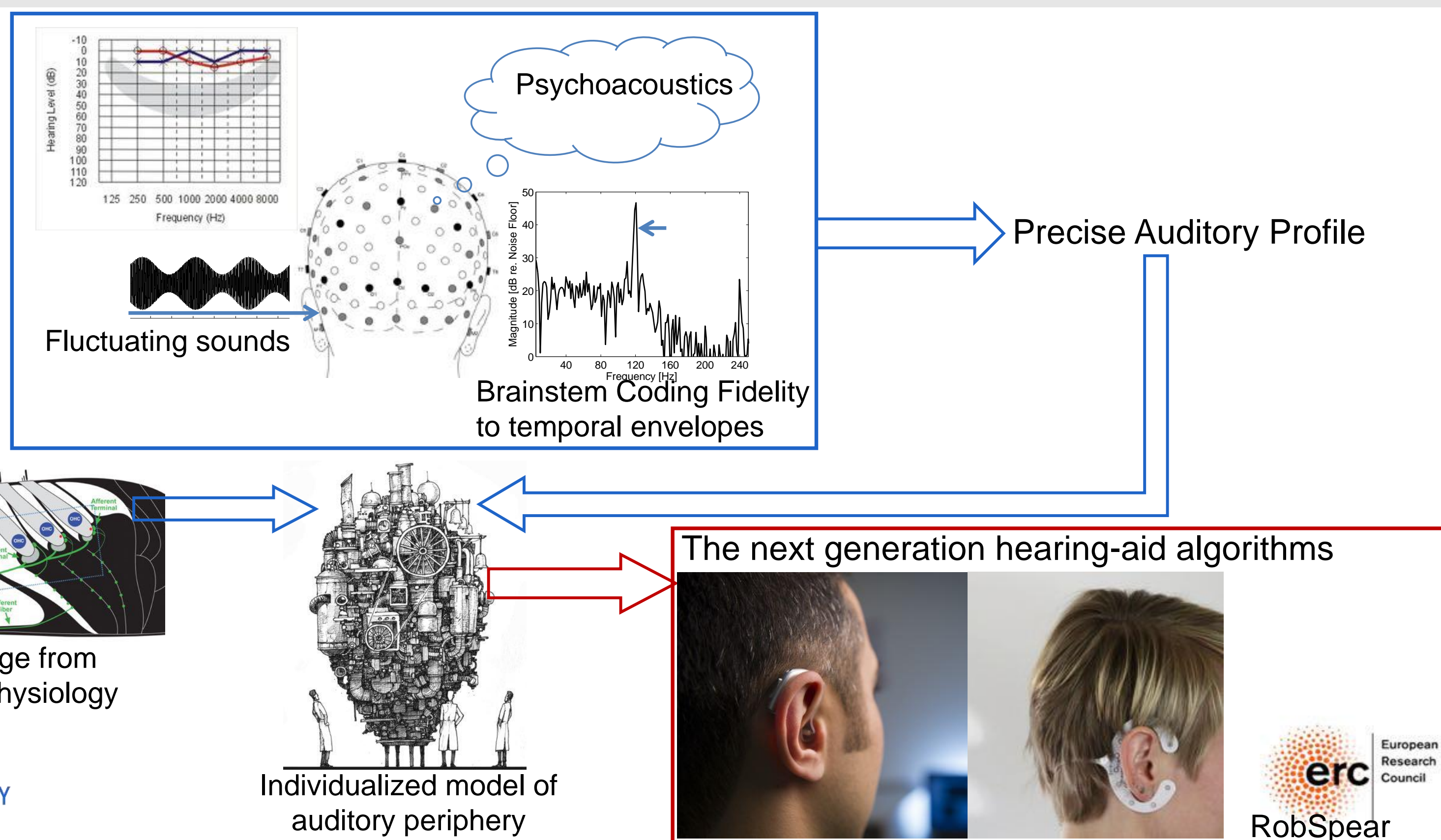
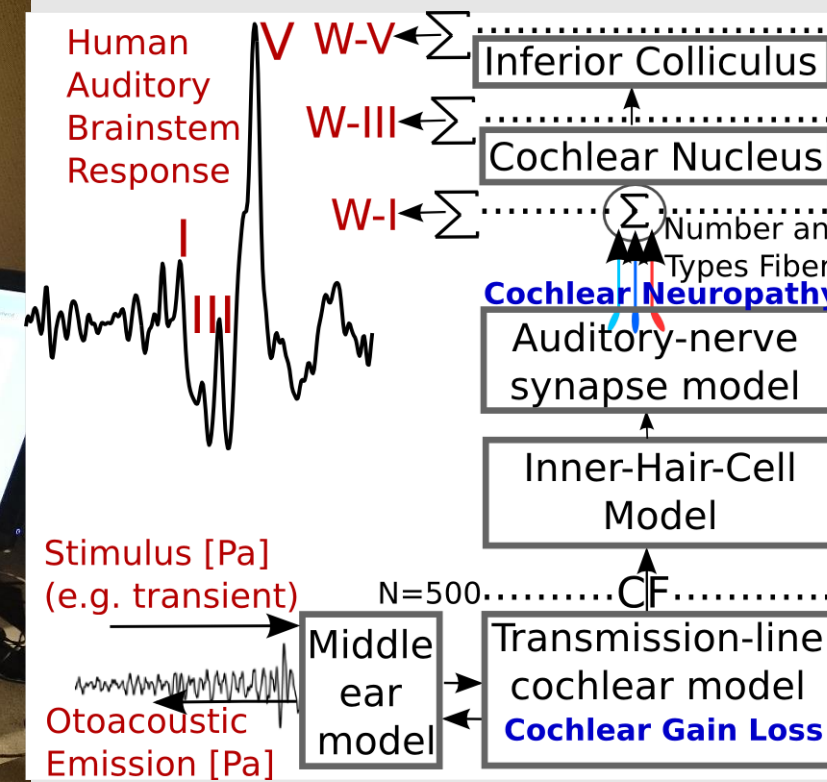


HEARING RESEARCH



Methods

- Psychoacoustics:** Measured over headphones in sound attenuated rooms to test perception of sound
- Multi-channel EEG:** To test the physiological and cortical response to sound
- Otoacoustic Emissions:** Using a microphone in the ear-canal, the outer-hair-cell response to sound in the cochlea is tested.
- Computational Modeling:** Using information from neuroscience, we build computational models of the auditory system that can be used to test how sound is encoded



Hearing Diagnostics and Sound Encoding

Multi-channel EEG, smartphone EEG and sound perception markers of hearing are integrated to develop novel and efficient hearing diagnostics tools that are much more precise than the current audiogram method.

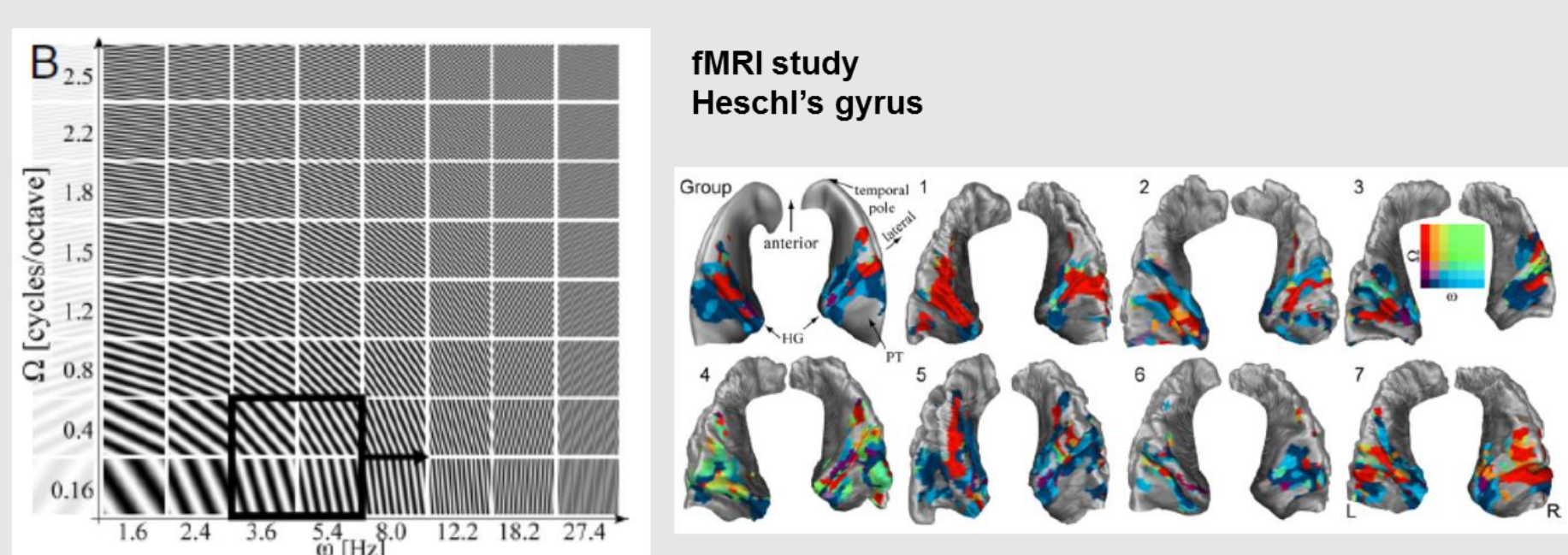
Using an interdisciplinary approach, auditory processing is traced along the ascending auditory pathway to address key questions in auditory neuroscience, sound encoding, speech perception in challenging listening conditions.

Machine Listening - auditory attention models

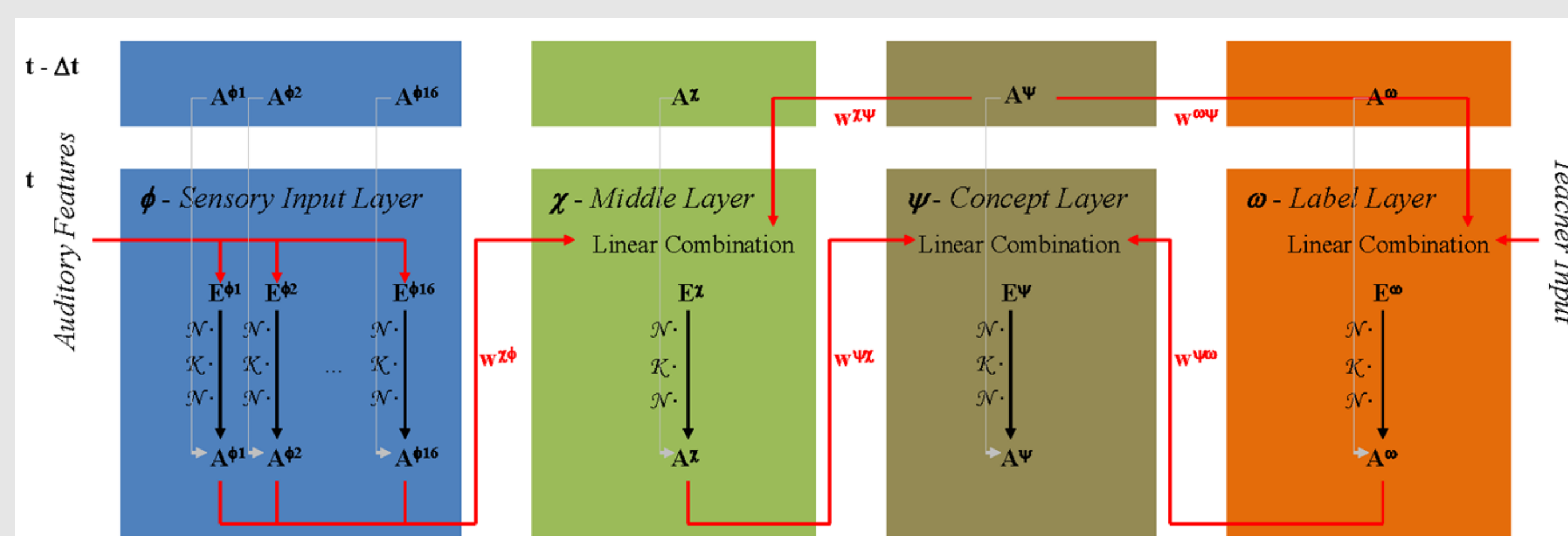
- What sounds do people hear in complex auditory scene?
- Effect of sound on learning
- Auditory object formation and sound recognition
- Assessing bio-diversity in a natural environment
- How to validate models with EEG measurement
- Gating deficit in Parkinson's disease etc.

The Next Generation Hearing Aids

Using a combined experimental and computational modeling approach, individualized models of hearing impairment are constructed that model your individual hearing loss. Using these models, machine-learning methods can be used to reverse-engineer the system and design individualized hearing aid algorithms.

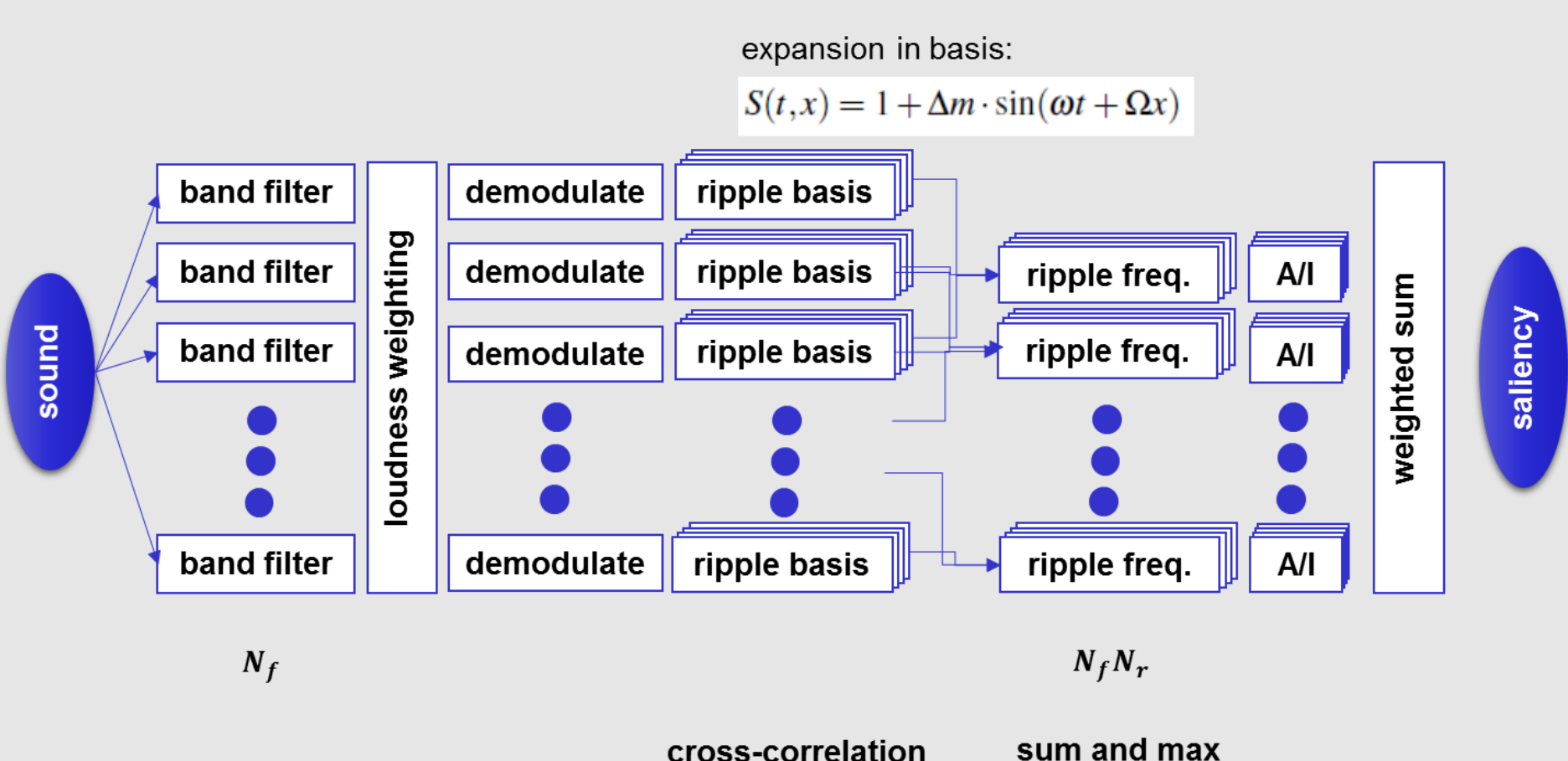


Schönwiesner, M., & Zatorre, R. J. (2009). Spectro-temporal modulation transfer function of single voxels in the human auditory cortex measured with high-resolution fMRI. *Proceedings of the National Academy of Sciences*, 106(34), 14611-14616.



- w : excitatory connections, with weights w
- N : normalization and saturation
- \mathcal{K} : K-winner-takes-all mechanism
- \downarrow : activation 'memory'

Recursive neural network used for modelling auditory perception
Additional gating and inhibition
Unsupervised training on co-occurrence of features
Output: sounds that occur frequently and are salient



Model for saliency mimicking human auditory processing

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